

Amanda Parks

Character Animator & General Artist

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Academic Projects:

- Character animator and layout designer for the 2D short film *Ripple*. Nov 2019 - April 2021
- Animated the merman and mermaid using TV Paint. This includes both keys and in-betweens.
 - Cleaned-up both the merman and the mermaid using Adobe Animate.
 - Designed the style of the backgrounds using Photoshop and creating a 3D model in Maya.

- Producer / Assistant Director / Storyboard artist for a film team who shot movie scenes for the shared class short film *Greatest Fear*. Nov 2019 - Dec 2019
- Wrote out the shooting schedule for the scenes the team was assigned to shoot.
 - Storyboarded half of the scenes the team was assigned using Photoshop, drew out a camera map for the scenes that were storyboarded, and wrote a shot list for the storyboards.

Work Experience:

- Photographer / Web designer / Sales Associate for Lizzy's Jewelry & Pawn LLC. April 2022 – June 2023
- Photographed high resolution photos of luxury jewelry and men's watches to list on Etsy, eBay, and the company's website. Did extra fixes using Adobe Lightroom.
 - Photographed new pictures for the website. This includes new background images and new pictures of the store managers; edited using Adobe Photoshop.
 - Designed a new website for the company. This involved working closely with the managers to meet their creative vision. The website was designed using Squarespace.

Education:

- DigiPen Institute of Technology, BFA in Digital Arts and Animation. April 2021

Software Skills:

- TV Paint
- Maya
- ZBrush
- Adobe Animate
- Adobe Premiere Pro
- Adobe Photoshop
- Adobe After Effects
- Substance Painter
- Storyboard Pro

Art Skills:

- 2D animation
- 3D animation
- Digital & Traditional painting
- Storyboarding
- Traditional & Digital sculpting/Modeling